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**Publisher:** ACM

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This paper focuses on the general parameterization in geometric modeli  
to an existing geometrical model which has an applicative representatio  
plane. We investigated ...

**Keywords:**  $\lambda$ -calculus, boundary representation, functional programmi  
modeling, interactive modeling

 2 [Interacting with parametrized geometric objects using lambda-terms](#)

Jean-François Dufourd, Sven Luther

 June 2002 **SMA '02**: Proceedings of the seventh ACM symposium on Sol

**Publisher:** ACM

Full text available: Pdf (296.60 KB)

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This paper presents a framework for general parameterization in geome  
calculus formalism to the geometrical model of the generalized maps en  
allows us to parameterize ...

**Keywords:**  $\lambda$ -calculus, boundary representation, functional progran  
parameterization

 3 [Coloring  \$k\_k\$ -free intersection graphs of geometric objects in the plane](#)

Jacob Fox, János Pach

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The *intersection graph* of a collection  $C$  of sets is a graph on the vertex

if and only if  $C_1 \cap C_2 \dots$

**Keywords:** chromatic number, intersection graph, quasi-planar, string

#### 4 Discrete models for geometric objects

 [Pere Brunet](#)

June 2002

**SMA '02:** Proceedings of the seventh ACM symposium on Sol

**Publisher:** ACM


Full text available:  Pdf (80.85 KB)

Additional Information: [full citation](#), [abs](#)

**Bibliometrics:** Downloads (6 Weeks): 3, Downloads (12 Months): 8, Download

This lecture presents and discusses the use of discrete models for mode representations, octrees, KD-trees, interval solids or even point represe geometric modeling. ...


#### 5 Constructing three-dimensional geometric objects defined by constr

 [Beat Bröderlin](#)

January 1987

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 [Robert Garmann](#)

October 1997

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**Keywords:** clustering, distributed data structures, dynamic load balanc communication pattern, parallel scientific computing, rendering applicat


#### 7 A mathematical model for boundary representations of n-dimensiona

 [Abel Gomes](#), [Alan Middleditch](#), [Chris Reade](#)

June 1999

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#### 8 A portable geometric algorithm visualization system with dynamic ca

 [Ming-Hung Tsai](#), [Jyh-Da Wei](#), [Jeng-Hung Huang](#), [D. T. Le](#)

June 2006

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Geometric algorithm visualization techniques are very important to algo relevant applications include geometric algorithm development, testing, topics, there still remain ...

**Keywords:** CGAL, LEDA, algorithm visualization, camera position, comp intersection


#### 9 High Precision Non-Binary Voxelization of Geometric Objects

Milos Sramek

April 2001

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Abstract: Volume graphics represents a set of techniques aimed at mod represented by means of a 3D raster of elementary volume primitives - standard surface ...

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Computational Steering is the ultimate goal of interactive simulation: re simulation and immediately receive feedback on the effect. We present of an environment for ...

**Keywords:** 3D Interaction, Computational Steering, Direct Manipulation

#### 11 Representing Geometric Objects Using Constraint Description Graph

Borut Zalik, Nikola Guid, Aleksander Vesel

June 1992


**IEA/AIE '92:** Proceedings of the 5th international conference artificial intelligence and expert systems

**Publisher:** Springer-Verlag

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J. Nievergelt

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The types of computer applications dominant at different times may be c  
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### 17 [Segmenting object space by geometric reference structures](#)

 [Pankaj K. Agarwal](#), [David Brady](#), [Jiří Matoušek](#)

November 2006 **Transactions on Sensor Networks (TOSN)**, Volume 2 Issu

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A model for segmentation of an object space by an array of binary, radi  
structures is described. Given a family of binary, radiation-field sensors  
to the set of ...

**Keywords:** Sensor network, counting problems, prbobabilistic methods

### 18 [Unsupervised modeling and recognition of object categories with cor similarity links](#)

 [Gunhee Kim](#), [Christos Faloutsos](#), [Martial Hebert](#)

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This paper proposes a probabilistic approach for unsupervised modeling combines two types of complementary visual evidence, visual contents. By doing so, our approach ...

**Keywords:** image retrieval, object recognition

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We show that the maximum number of geometric permutations of a set in  $\mathbb{R}^d$  is  $O(n^{d-1})$ . This generalizes the bound of  $\Theta(\sqrt{n})$  on the number ...

**Keywords:** fat objects, separating set

## 20 [Reassembling fractured objects by geometric matching](#)

 Qi-Xing Huang, Simon Flöry, Natasha Gelfand, Michael Hofer, Helmut Pott

July 2006

**SIGGRAPH '06:** SIGGRAPH 2006 Papers

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We present a system for automatic reassembly of broken 3D solids. Given fragments, we analyze the geometry of the fracture surfaces to find a good object. Our reconstruction ...

**Keywords:** 3D puzzle, feature-based registration, geometric matching,

Also published in:

July 2006 **Transactions on Graphics (TOG)** Volume 25 Issue 3

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**Keywords:**  $\lambda$ -calculus, boundary representation, functional programmi modeling, interactive modeling

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This paper presents a framework for general parameterization in geome &lgr;-calculus formalism to the geometrical model of the generalized m investigated how this allows us to parameterize ...

**Keywords:** &lgr;-calculus, boundary representation, functional program parameterization

**3** [Discrete models for geometric objects](#)

Pere Brunet

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This lecture presents and discusses the use of discrete models for modeling (voxel representations, octrees, KD-trees, interval solids or even point sets) as a flexible tool for geometric modeling. ...

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We developed a system for automatically building three-dimensional geometric models by topology and by geometric constraints. A solid modeller is used for sketching constraints are first evaluated symbolically ...

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**Keywords**: clustering, distributed data structures, dynamic load balancing, orthogonal communication pattern, parallel scientific computing, rendering

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Computational Steering is the ultimate goal of interactive simulation: re simulation and immediately receive feedback on the effect. We present part of an environment for ...

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The types of computer applications dominant at different times may be c to their influence on the development of computing.

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We show that the maximum number of geometric permutations of a set of objects in  $\mathbb{R}^d$  is  $O(n^{\lfloor d/2 \rfloor})$ . This generalizes the bound of Smorodinsky et al. [SSM98] on the number ...

**Keywords:** fat objects, separating set



- 16 [A geometric algorithm for automated design of multi-stage molds for](#)  
 [Malay Kumar, Satyandra K. Gupta](#)  
 May 2001 **SMA '01**: Proceedings of the sixth ACM symposium on Solid n  
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This paper describes a geometric algorithm for automated design of multiple material objects. In multi-stage molding process, the desired multiple material objects are formed by multiple molding operations in ...

**Keywords:** geometric reasoning, mold design, spatial partitioning

- 17 [A geometric reasoning system for moving an object while maintainin](#)  
 [A. Koutsou](#)  
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This paper concerns the motion of moving a polyhedral object while maintaining contact with a set of polyhedral objects. A method is developed for deriving a sequence of contacts to move an object from an initial ...

- 18 [Geometric modeling of solid objects by using a face adjacency graph](#)  
 [Silvia Ansaldi, Leila De Floriani, Bianca Falcidieno](#)  
 July 1985 **SIGGRAPH '85**: Proceedings of the 12th annual conference on graphics techniques  
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A relational graph structure based on a boundary representation of solid called face adjacency graph, nodes represent object faces, whereas edges are hyperarcs. Based on the ...

Also published in:

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**19** [Look — a Lazy Object-Oriented Kernel for geometric computation](#)

 Stefan Funke, Kurt Mehlhorn

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**20** [Generating triangulations at random](#)

 Peter Epstein, Jörg-Rüdiger Sack

July 1994 **Transactions on Modeling and Computer Simulation (TO**

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An  $O(n^3)$  algorithm is described to count triangulations of a simple polytope. To construct an  $O(n^4)$  algorithm to generate ...

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An open issue of the Ada language is the definition of a standard containi (e.g., sets, maps and lists) shall offer some core functionalities that cha different strategies for managing ...

**Keywords:** access by position, container libraries, iterators, quality mo

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- 1 Using generative design patterns to generate parallel code for a distributed  
Kai Tan, Duane Szafron, Jonathan Schaeffer, John Anvik, Steve MacDonald  
June 2003 **PPoPP '03: Proceedings of the ninth ACM SIGPLAN symposium on parallel programming**

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (385.41 KB)

Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 12, Downloads (12 Months): 96, Downloads

A design pattern is a mechanism for encapsulating the knowledge of expert artifact. Parallel design patterns reflect commonly occurring parallel constructs. Our tools, CO2P3S (Correct ...

**Keywords:** design patterns, frameworks, parallel programming, programming

Also published in:

October 2003 **SIGPLAN Notices** Volume 38 Issue 10

- 2 Web based collaborative visualization of distributed and parallel simulation  
C. Bajaj, S. Cutchin  
October 1999 **PVGS '99: Proceedings of the 1999 IEEE symposium on Parallel and Distributed Systems**

**Publisher:** ACM

Full text available: Pdf (1.56 MB)

Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 9, Downloads (12 Months): 54, Downloads

This paper presents an interaction model to support collaborative scientific simulation presented to contextualize the model and its import. An implementation of a collaborative system that supports ...

- 3 Simulation standards: a framework for standard modular simulation  
Charles McLean, Swee Leong  
December 2002 **WSC '02: Proceedings of the 34th conference on Winter simulation**

**Publisher:** Winter Simulation Conference

Full text available: Pdf (203.55 KB)


Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 6, Downloads (12 Months): 39, Downloads

The primary reason for building manufacturing simulations is to provide

decision-making process. Simulations are typically a part of a case study management to address a particular ...

#### 4 Component-based simulation on the Web?

 Michael Pidd, Noelia Oses, Roger J. Brooks  
December 1999 **WSC '99: Proceedings of the 31st conference on Winter simulation to the future - Volume 2**, Volume 2


**Publisher:** ACM

Full text available:  Pdf (81.23 KB)

Additional Information: [full citation](#), [reference](#)

**Bibliometrics:** Downloads (6 Weeks): 8, Downloads (12 Months): 40, Downloads (24 Months): 10

#### 5 Future of the simulation industry. panel: the future of the simulation industry

 Jerry Banks, Joseph C. Hagan, Peter Lendermann, Charles McLean, Ernest James R. Wilson

December 2003 **WSC '03: Proceedings of the 35th conference on Winter simulation**  
**Publisher:** Winter Simulation Conference


Full text available:  Pdf (391.11 KB)

Additional Information: [full citation](#), [abstract](#)


**Bibliometrics:** Downloads (6 Weeks): 2, Downloads (12 Months): 46, Downloads (24 Months): 10

Seven panelists representing a wide area of simulation interest address the future of the simulation industry. But, they also offer solutions addressing the challenges that simulation faces.

#### 6 Interaction techniques for ambiguity resolution in recognition-based interaction

 Jennifer Mankoff, Scott E. Hudson, Gregory D. Abowd  
November 2000 **UIST '00: Proceedings of the 13th annual ACM symposium on User interface technology**


**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (152.19 KB)


Additional Information: [full citation](#), [reference](#)

**Bibliometrics:** Downloads (6 Weeks): 9, Downloads (12 Months): 84, Downloads (24 Months): 10

#### 7 Vicarious learning from educational dialogue

 Keith Stenning, Jean McKendree, John Lee, Richard Cox, Finbar Dineen, Teague  
December 1999 **CSCL '99: Proceedings of the 1999 conference on Computer supported collaborative learning**

**Publisher:** International Society of the Learning Sciences

Full text available:  Pdf (72.96 KB)

Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 5, Downloads (12 Months): 30, Downloads (24 Months): 10

The Vicarious Learner project is investigating the role of dialogue in learning. We describe how learners benefit from opportunities to 'overhear' other learners. We describe evidence for "vicarious learning ..."



**Keywords:** conceptual alignment, dialogue, overhearers, vicarious learning

#### 8 Platform-Based Testbench Generation

 R. Henftling, A. Zinn, M. Bauer, W. Ecker, M. Zambaldi

March 2003 **DATE '03: Proceedings of the conference on Design, Automation and Test in Europe**, Volume 1


**Publisher:** IEEE Computer Society

Full text available:  [Publisher Site](#),  Pdf (159.87 KB) Additional Information: [full citation](#)

**Bibliometrics:** Downloads (6 Weeks): 4, Downloads (12 Months): 12, Download

This paper presents a new technology that accelerates system verification speed-up of a factor of about 5000. The key for this speed-up is a configuration architecture, which can be completely ...

#### 9 Using embedded infrastructure IP for SOC post-silicon verification

 Yu Huang, Wu-Tung Cheng

June 2003 **DAC '03: Proceedings of the 40th annual Design Automation Conference**

**Publisher:** ACM  [Request Permissions](#)


Full text available:  Pdf (144.84 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 7, Downloads (12 Months): 25, Download

This paper presents a method to embed an FPGA core in a SOC as an infrastructure transaction-based verification methodology to verify and debug the first silicon verification is to reduce the ...

**Keywords:** FPGA core, infrastructure IP (I-IP), post-silicon verification,

#### 10 VCore-based design methodology

 Michiaki Muraoka, Hideyuki Hamada, Hiroaki Nishi, Toshihiko Tada, Yoichi

January 2003 **ASP-DAC '03: Proceedings of the 2003 Asia and South Pacific Design Automation Conference**

**Publisher:** ACM

Full text available:  Pdf (221.34 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 1, Downloads (12 Months): 5, Download


The VCore [1](\*) based design methodology, which has been developed design methodology using VCores. A VCore is a reusable, high level abstract developed the VCore based design methodology ...

#### 11 A re-usable broker agent architecture with dynamic maintenance capability

 Catholin M. Jonker, Jan Treur

April 1999 **AGENTS '99: Proceedings of the third annual conference on Artificial Intelligence Agents**

**Publisher:** ACM

Full text available:  Pdf (235.99 KB) Additional Information: [full citation](#), [references](#)

**Bibliometrics:** Downloads (6 Weeks): 1, Downloads (12 Months): 9, Download


**Keywords:** broker agent, dynamic maintenance, reusable

#### 12 A new approach to protein structure and function analysis using semantic

William M. Shui, Raymond K. Wong, Stephen C. Graham, Lawrence K. Lee,

January 2003 **APBC '03: Proceedings of the First Asia-Pacific bioinformatics conference 2003 - Volume 19**, Volume 19

**Publisher:** Australian Computer Society, Inc.


Full text available:  Pdf (144.54 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 3, Downloads (12 Months): 39, Download

The development of high-throughput genome sequencing and protein structure provided researchers with a wealth of biological data. Integrated analysis


disparate nature of the repositories ...

**13** Providing integrated toolkit-level support for ambiguity in recognition

 Jennifer Mankoff, Scott E. Hudson, Gregory D. Abowd

April 2000 **CHI '00: Proceedings of the SIGCHI conference on Human factors in computing systems**

**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (1.17 MB)

[Additional Information: full citation, abstract](#)





**Bibliometrics:** Downloads (6 Weeks): 10, Downloads (12 Months): 71, Downloads (Overall): 1,000

Interfaces based on recognition technologies are used extensively in both the home and the workplace. But recognizers are still error-prone, and this results in human performance barriers to acceptance and ...

**Keywords:** ambiguous input, input models, interaction techniques, performance, recognition-based interfaces, speech recognition, toolkits

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Michael Pidd, Noelia Oses, Roger J. Brooks

 December 1999 **WSC '99: Proceedings of the 31st conference on Winter simulation: bridge to the future - Volume 2**, Volume 2

**Publisher:** ACM

Full text available: Pdf (81.23 KB)

Additional Information: full citation, references, cited by,

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- 1 [Modeling cost/performance of a parallel computer simulator](#)  
 Babak Falsafi, David A. Wood  
 January 1997 **Transactions on Modeling and Computer Simulation (TOMACS)**

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (585.68 KB)

 Additional Information: [full citation](#), [referen](#)
**Bibliometrics:** Downloads (6 Weeks): 6, Downloads (12 Months): 44, Downloa

**Keywords:** conservative discrete-event simulation, memory systems, p  
 multiprocessors

- 2 [An Object-Oriented Software Architecture for 3D Mixed Reality Appli](#)  
 Wayne Piekarski, Bruce H. Thomas  
 October 2003 **ISMAR '03: Proceedings of the 2nd IEEE/ACM International :  
 Reality**

**Publisher:** IEEE Computer Society

Full text available: Pdf (1.00 MB)

 Additional Information: [full citation](#), [abstrac](#)
**Bibliometrics:** Downloads (6 Weeks): 4, Downloads (12 Months): 51, Downloa

 This paper presents a new software architecture for 3Dmixed reality ap  
 Currently thereare a limited number of existing toolkits for the developr  
 each optimised for a particularfeature ...

- 3 [Visual query and analysis tool of the object-relational GIS framework](#)  
 Zoran Stojanovic, Slobodanka Djordjevic-Kajan, Dragan Stojanovic  
 November 2000 **CIKM '00: Proceedings of the ninth international conferenc  
 management**

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (589.86 KB)

 Additional Information: [full citation](#), [referen](#)
**Bibliometrics:** Downloads (6 Weeks): 11, Downloads (12 Months): 65, Downlo

- 4 [Graphical definitions: expanding spreadsheet languages through dire](#)  
 Margaret M. Burnett, Herkimer J. Gottfried  
 March 1998 **Transactions on Computer-Human Interaction (TOCHI)**

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (1.64 MB)

 Additional Information: [full citation](#), [abstrac](#)
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In the past, attempts to extend the spreadsheet paradigm to support graphical or user-defined graphical types, have led to approaches featuring either graphically or ...

**Keywords:** direct manipulation, forms/3, gestures, programming by de

##### 5 [Demonstrational customization of a shared whiteboard to support us](#) [among objects](#)

 Du Li, Jason Patrao

September 2001 **GROUP '01: Proceedings of the 2001 International ACM SIGGROUP Conference on Supporting Group Work**

**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (381.33 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 6, Downloads (12 Months): 38, Download

As a promising approach to end-user computing, programming by demonstration has been explored by many researchers in single-user applications. This paper introduces a new approach used to support end-user customization ...

**Keywords:** collaboration modeling, collaborative editing systems, custom groupware, object relationships, programming by demonstration, whiteboard

##### 6 [Operative requirements and advances for the new generation simulation](#) [terminals](#)

 Agostino G. Bruzzone, Pietro Giribone, Roberto Revetria


December 1999 **WSC '99: Proceedings of the 31st conference on Winter simulation - Volume 2**

**Publisher:** ACM

Full text available:  Pdf (253.98 KB) Additional Information: [full citation](#), [references](#)

**Bibliometrics:** Downloads (6 Weeks): 1, Downloads (12 Months): 22, Download

##### 7 [Specifying analysis patterns for geographic databases on the basis of](#)

 Jugurta Lisboa Filho, Cirano Iochpe

November 1999 **GIS '99: Proceedings of the 7th ACM international symposium on Geographic Information Systems**


**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (117.23 KB) Additional Information: [full citation](#), [references](#)

**Bibliometrics:** Downloads (6 Weeks): 5, Downloads (12 Months): 40, Download

**Keywords:** analysis pattern, conceptual design, geographic databases

##### 8 [WREN---an environment for component-based development](#)

 Chris Lüer, David S. Rosenblum

September 2001 **ESEC/FSE-9: Proceedings of the 8th European software engineering conference and the 9th ACM SIGSOFT international symposium on Foundations of Software Engineering**

**Publisher:** ACM  [Request Permissions](#)

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Prior research in software environments focused on three important process management, and process guidance. The context for that research, and environments, was a traditional model ...

**Keywords:** Java, Java Beans, component-based software engineering, environments


Also published in:

September 2001 **SIGSOFT Software Engineering Notes** Volume 26 Issue 5

## 9 [Strategic directions in computational geometry](#)

 [Roberto Tamassia](#)December 1996 **Computing Surveys (CSUR)**, Volume 28 Issue 4**Publisher:** ACM  [Request Permissions](#)Full text available:  Pdf (360.36 KB)Additional Information: [full citation](#), [references](#)**Bibliometrics:** Downloads (6 Weeks): 13, Downloads (12 Months): 78, Downloads

## 10 [The virtual reality modeling language and Java](#)

 [Don Brutzman](#)June 1998 **Communications of the ACM**, Volume 41 Issue 6**Publisher:** ACM  [Request Permissions](#)Full text available:  Pdf (763.87 KB)Additional Information: [full citation](#), [references](#)**Bibliometrics:** Downloads (6 Weeks): 10, Downloads (12 Months): 71, Downloads


## 11 [XML in the visualisation pipeline](#)

[Warwick Irwin](#), [Neville Churcher](#)May 2001 **VIP '01: Proceedings of the Pan-Sydney area workshop****Volume 11**, Volume 11**Publisher:** Australian Computer Society, Inc.Full text available:  Pdf (273.74 KB)Additional Information: [full citation](#), [abstract](#)**Bibliometrics:** Downloads (6 Weeks): 4, Downloads (12 Months): 28, Downloads

The extensible markup language (XML) has been applied successfully in and is beginning to find applications in visualisation. We explore the possibilities used as an exchange format, XML ...

**Keywords:** VRML, XML, visualisation

## 12 [Designing and mining multi-terabyte astronomy archives: the Sloan I](#)

 [Alexander S. Szalay](#), [Peter Z. Kunszt](#), [Ani Thakar](#), [Jim Gray](#), [Don Slutz](#), [Robert](#)June 2000 **SIGMOD '00: Proceedings of the 2000 ACM SIGMOD International Conference on Management of Data****Publisher:** ACM  [Request Permissions](#)Full text available:  Pdf (429.09 KB)Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 8, Downloads (12 Months): 85, Download


The next-generation astronomy digital archives will cover most of the sl wavelengths, from X-rays, through ultraviolet, optical, and infrared. The geographical locations. One of the first ...

**Keywords:** Internet, archive, astronomy, data analysis, data mining, d

Also published in:

June 2000 **SIGMOD Record** Volume 29 Issue 2

### 13 WebSplitter: a unified XML framework for multi-device collaborative

 Richard Han, Veronique Perret, Mahmoud Naghshineh  
December 2000 **CSCW '00: Proceedings of the 2000 ACM conference on C**

**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (200.60 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 7, Downloads (12 Months): 53, Download

WebSplitter symbolizes the union of pervasive multi-device computing a computing. WebSplitter provides a unified XML framework that enables browsing. WebSplitter splits a requested Web page and ...

**Keywords:** PDA, XML, co-browsing, collaboration, groupware, middlew pervasive, proxy, remote control, service discovery, wireless

### 14 People, places, things: web presence for the real world

Tim Kindberg, John Barton, Jeff Morgan, Gene Becker, Debbie Caswell, Phi Venky Krishnan, Howard Morris, John Schettino, Bill Serra, Mirjana Spasoje October 2002 **Mobile Networks and Applications**, Volume 7 Issue 5

**Publisher:** Kluwer Academic Publishers

Full text available:  Pdf (248.58 KB) Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 12, Downloads (12 Months): 152, Downl


The convergence of Web technology, wireless networks, and portable cl opportunities for computer/communications systems. In the HP Labs' "C exploring these opportunities through an infrastructure ...

**Keywords:** location-aware computing, nomadic computing, physical-vi world wide web

### 15 Digital libraries, value, and productivity

 Gio Wiederhold  
April 1995 **Communications of the ACM**, Volume 38 Issue 4

**Publisher:** ACM  [Request Permissions](#)

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A digital library is popularly viewed as an electronic version of a public library. Storage leads to three major differences: storage in digital form, direct copying from a master version. ...

#### 16 Memory Profiling using Hardware Counters

Marty Itzkowitz, Brian J. N. Wylie, Christopher Aoki, Nicolai Kosche

November 2003 **SC '03: Proceedings of the 2003 ACM/IEEE conference on**

**Publisher:** IEEE Computer Society

Full text available:  Pdf (117.74 KB)

Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 11, Downloads (12 Months): 45, Downloads


Although memory performance is often a limiting factor in application performance data relating to the instructions in the program, not to its technique for directly measuring the memory ...

#### 17 The Roma personal metadata service

Edward Swierk, Emre Kiciman, Nathan C. Williams, Takashi Fukushima, Hic Baker

October 2002 **Mobile Networks and Applications**, Volume 7 Issue 5

**Publisher:** Kluwer Academic Publishers

Full text available:  Pdf (221.38 KB)


Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 4, Downloads (12 Months): 32, Downloads

People now have available to them a diversity of digital storage facilities: books, handheld devices, desktop computers and web-based storage services. The use of personal data repositories increases, ...

**Keywords:** data synchronization, distributed data storage, distributed computing, personal systems

#### 18 Student communities for the advancement of knowledge

 Marlene Scardamalia, Carl Bereiter

April 1996 **Communications of the ACM**, Volume 39 Issue 4


**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (159.58 KB)

Additional Information: [full citation](#), [cited by](#)


**Bibliometrics:** Downloads (6 Weeks): 5, Downloads (12 Months): 64, Downloads

#### 19 Integrated broadband environment for personalized TV experience (I practice)

 Yoshihisa Gonno, Fumihiko Nishio, Tomohiro Tsunoda, Yasuaki Yamagishi

October 2001 **MULTIMEDIA '01: Proceedings of the ninth ACM international**

**Publisher:** ACM  [Request Permissions](#)

Full text available:  Pdf (526.60 KB)


Additional Information: [full citation](#), [abstract](#)

**Bibliometrics:** Downloads (6 Weeks): 3, Downloads (12 Months): 18, Downloads

This is a continuing work on the IBEX, that is Integrated Broadband Environment Experience. In this paper, we describe our implementation study of the platform. We also describe potential IBEX applications ...

**Keywords:** MPEG-7, PDA, TV-anytime, adaptive content guide (ACG), metadata, mobile phone, universal accessibility

20 [ACM SIGCHI Bulletin - a supplement to \*interactions\*: Volume 2001](#)

 November 2001 [SIGCHI Bulletin - a supplement to \*interactions\*](#)

**Publisher:** ACM

[Additional Information: full citation](#)

**Bibliometrics:** Downloads (6 Weeks): n/a, Downloads (12 Months): n/a, Download

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- Approaches to teaching introductory computer graphics  
 Jack Bresenham, Cary Laxer, John Lansdown, G. Scott Owen / Maria M. La  
 July 1994 **SIGGRAPH '94: Proceedings of the 21st annual conference on techniques**

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (22.49 KB)

 Additional Information: [full citation](#), [reference](#)
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- Towards digital narrative for children: from education to entertainment  
 Krystina Madej  
 October 2003 **Computers in Entertainment (CIE)**, Volume 1 Issue 1

**Publisher:** ACM [Request Permissions](#)

Full text available: Pdf (283.05 KB)

 Additional Information: [full citation](#), [abstract](#)
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Narrative is central to human experience, and a key way that experience and entertainment have both played a significant part in the evolution of children's literature during the 1500s, children's print ...

**Keywords:** History of children's literature, digital narrative, education, meaning in children's literature, entertainment

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### [CGTalk - What is \*\*PIXAR\*\* Marionette ?](#)

22 posts - 14 authors - Last post: Jul 7, 2005

**Pixmap** models with anything from maya and lightwave to **Gepetto** (which is also their scene assembly soft). Marionette is based upon alias ...

[forums.cgsociety.org/archive/index.php/t-255550.html](#) - Cached - Similar

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### [\[PICTURES\] \*\*Pixmap's\*\* Ratatouille Designer](#)

Jul 6, 2007 ... Ratatouille Designer Jason Deamer creates characters for **Pixmap's** ... - 2/+6He's very talented. etx313, on 10/11/2007, -0/+4**Gepetto**? ...

[digg.com/movies/PICTURES\\_Pixmap\\_s\\_Ratatouille\\_Designer](#) - Cached - Similar

### [Toy Story 2 snippets](#)

Nov 13, 1999 ... Called "**Geppetto**" the software evolves from **Pixmap's** proprietary "PET" (Patch Editing Tool) technology. "**Gepetto** is a way of grouping points ...

[www.geocities.com/SiliconValley/orchard/.../toystory2.html](#) - Cached - Similar

### [Amazon.com: \*\*Geppetto\*\*: Drew Carey, Julia Louis-Dreyfus, Brent ...](#)

5.0 out of 5 stars Take a magical journey with **Gepetto** .... Complete Disney and **Pixmap** Animated Movie List through 2004: A guide by Nate "nate" ...

[www.amazon.com/Geppetto-Drew-Carey/dp/6305980640](#) - Cached - Similar

### [Gepetto's 3 Fairies | Disneyland News Today Podcast](#)

Aug 1, 2008 ... For the store will be moving in some form or another to the shuttered **Gepetto** Holiday Shop next to the Village Haus. ...

[disneylandnewstoday.com/archives/840](#) - Cached - Similar

### [Pinocchio in Outer Space](#)

By now you know it: every studio other than Disney wants the **Pixmap** fortune. ... **Gepetto** agrees to help Pinocchio, and sets out to carve a wooden rocket. ...

[www.platypuscomix.net/kidzone/pinokeinspace.html](#) - Cached - Similar

### [Polonaise Glass Ornament-\*\*Gepetto\*\*](#)

Polonaise Glass Ornament-**Gepetto** AP947 This retired ornament from Polonaise is from my former gifts ... Monsters Inc. Hallmark 2001 Mike Sulley Disney **Pixmap** ...

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### [Gepetto \(Pinocchio\) Reviews on RateItAll](#)

**Gepetto** (Pinocchio) is ranked on a list of Disney Characters, ... Disney **Pixmap** Cars Movie Moments Sally & Cruisin' McQueen 1:55 Diecast Car Set ...

[www.rateitall.com/i-972277-geppetto-pinocchio.aspx](#) - Cached - Similar

### [Pinocchio Blu-Ray 70th Anniversary Platinum Edition + Standard DVD ...](#)

This added pressure but opened dialogue to improve the film, a process widely used today, especially at **Pixmap**. **Gepetto** Then and Now (10:57) – A pretty cool ...

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AL is inspired by **Pixar's Menv** (modeling and animation ... The facial animation is done through a proprietary system called **Gepetto**. ...  
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Mar 7, 2007 ... **Gepetto** is literally an animator, bringing Pinocchio to life, and rather than ... studio's history things were still fluid and any of these young **men** may have had .... **Pixar** in Vancouver Continued or The Good, The Bad . ...  
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### Toolbar slot method and apparatus - US Patent 7565625 Description

Over the years, **Pixar** developed and offered both computing platforms ..... 400 called **Menv** and **Pixar's** object creation environment 410 called **Gepetto**. ...  
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Mar 26, 2009 ... After **Gepetto** wishes on a falling star, Pinocchio is given life by the ... of whom would become Disney's legendary Nine Old **Men**) to produce ...  
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**Geppetto**: Yes. Yes, you are. Lie down. Aw, my brain is frozen! ... Location: Paradise Falls. Send a **private** message .... Well, you know how **men** are. They think 'no' means 'yes' and 'get lost' means 'take me, I'm yours'. ...

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Feb 6, 2009 ... Two talented song-and-dance **men** team up after the war to become one of the hottest acts in show business. .... make an art of the sell while their **private** world gets sold. .... **Geppetto** is a man whose dearest wish is to be a father. ... WALL-E [videorecording] / **Pixar** Animation Studios ; Walt Disney ...

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"Sound of Freedom" then becomes a growing **public** relations battle between ... "Bolt," the film, echoes too many Disney and **Pixar** classics ("Homeward Bound," ... Throughout, **Geppetto** (with beloved fish Clio and cat Figaro) searches for .... Denby fast-forwards to London and New York-based magazines ("Private Eye," ...

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### The Big Cheese in the Big Apple (More Mouse) by Stephanie Wien

There are three floors of merchandise, including clothing for **men**, women and children, toys, ... On my most recent visit, **Geppetto** and Pinocchio were available for photos. ... Unfortunately, the hotel is no longer open to the **public**, as it is currently undergoing renovations to become upscale **private** residences. ...

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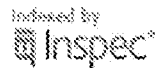
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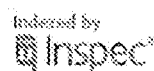
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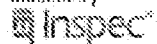
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a **rig** for any given 3d **model**. Therefore, the **reusability** .... Symposium on **Computer Animation**, San Antonio, USA, July. 2002, pp. 55-64. ...

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Delta **referencing** technology offers lightweight, production-level **referencing** so ... it matters most with tools to transfer character setups and **animation** across **rigs**. ... Build **reusable** libraries of **animation** by importing and retargeting motion ... OpenGL accelerated **graphics** card. 128 MB RAM or more recommended. ...

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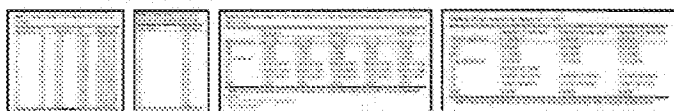
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7. feedback.

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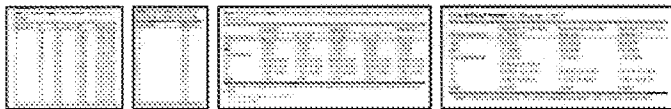
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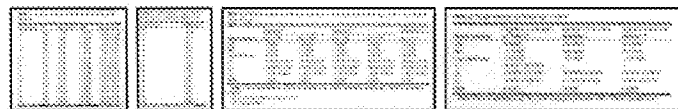
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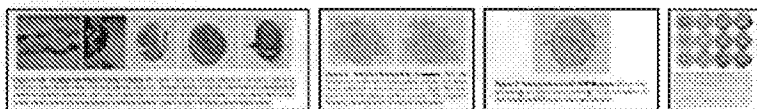
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